

ANNUAL GENERAL MEETING – PROPOSAL FORM

PROPOSAL SUBMISSION INFORMATION	
Submitted By (Name/Team):	Sheryl (Plan B)
Constitution/Operating Rules Section:	Op Rules, Section 4: Scheduling, Cancellations, Scores and Standings
PROPOSAL DETAILS	
General Description of Proposal	
<p>In the regular season schedule we'd like to see an increase in the number of cross-divisional. For the last few years the skill level (specifically between the lower Competitive and upper Intermediate teams) is comparable, calling into question the placement of certain teams in Intermediate versus Competitive.</p> <p>Under the current structure, uncompetitive and therefore unproductive and unenjoyable games can arise from one of two situations. In one instance, when the upper Intermediate teams are moved up to the Competitive division <i>or</i> when lower Competitive teams are moved down to Intermediate, the levels between the upper and lower tiers of each respective division are disparate and often result in mercy games, lower level of play, and less fun for both teams. However, and in the other instance, when there is no movement between divisions, and the upper Intermediate teams <i>only</i> play teams within the Intermediate division, they tend to win most games, offering less challenging play for them and much less enjoyment for all. Cross-divisional games would integrate these two halves of the Competitive and Intermediate divisions so that they might continue to push each other, keep the level of skilled play high, and offer a more enjoyable season to all.</p> <p>On page two there are a two Alternate schedule options that show how the games could be distributed with more cross-divisional play. They are just for discussion purposes; further amendments could be made by Statistician.</p>	
Current Wording (Operating Rules)	
<p>4. Scheduling, Cancellations, Scores and Standings</p> <p>(1) The Statistician:</p> <p>(c) Will endeavor to schedule each team to play each other team in its division at least once per Regular Season.</p>	
New/Suggested Wording	
<p>ADD NEW POINT:</p> <p>(d) Will endeavor to schedule more cross-divisional games for all teams; in particular teams on the outer fringe of their respective divisions. i.e.: Lower Competitive teams will play more cross-divisional games against Upper Intermediate teams (and vice versa) and Lower Intermediate teams will play more cross-divisional games against Upper Recreational teams (and vice versa).</p>	

The Mabel League

East Vancouver Queer Fastpitch Softball League

2019 Schedule (6 in Comp, 6 in Int, 5 in Rec)

	C1	C2	C3	C4	C5	C6	I1	I2	I3	I4	I5	I6	R1	R2	R3	R4	R5
Games played	18	18	18	18	18	18	18	18	18	18	18	18	18	18	18	18	18
w/in own div	18	18	17	17	15	15	15	15	16	16	14	13	16	15	16	16	16
outside div	0	0	1	1	3	3	3	3	2	2	4	5	2	3	2	2	2

Alternate Option 1 (6 in Comp, 5 in Int, 6 in Rec)

	C1	C2	C3	C4	C5	C6	I1	I2	I3	I4	I5	R1	R2	R3	R4	R5	R6
Games played	18	18	18	18	18	18	18	18	18	18	18	18	18	18	18	18	18
w/in own div	16	16	16	16	15	13	11	11	14	11	11	13	15	16	16	16	16
outside div	2	2	2	2	3	5	7	7	4	7	7	5	3	2	2	2	2

	C1	C2	C3	C4	C5	C6	I1	I2	I3	I4	I5	R1	R2	R3	R4	R5	R6
C1		4		3	3	2	1	1									
C2	4		3	4	3	2	1	1									
C3	4	3		3	3	3	1	1									
C4	3	4	3		3	3	1	1									
C5	3	3	3	3		3	2	1									
C6	2	2	3	3	3		1	2	2								
I1	1	1	1	1	2	1		3	3	2	3						
I2	1	1	1	1	1	2	3		4	2	2						
I3						2	3	4		4	3	2					
I4							2	2	4		3	2	1				
I5							3	2	3	3		1	2	1			
R1									2	2	1		3	3	3	2	2
R2										1	2	3		3	3	3	3
R3										1	1	3	3		3	4	3
R4										1	1	3	3	3		3	4
R5										1	1	2	3	4	3		4
R6										1	1	2	3	3	4	4	

Alternate Option 2 (5 in Comp, 6 in Int, 6 in Rec)

	C1	C2	C3	C4	C5	I1	I2	I3	I4	I5	I6	R1	R2	R3	R4	R5	R6
Games played	18	18	18	18	18	18	18	18	18	18	18	18	18	18	18	18	18
w/in own div	15	15	14	14	12	11	11	12	14	14	12	14	15	15	16	17	17
outside div	3	3	4	4	6	7	7	6	4	4	6	4	3	3	2	1	1

	C1	C2	C3	C4	C5	I1	I2	I3	I4	I5	I6	R1	R2	R3	R4	R5	R6
C1		4	4	4	3	1	1	1									
C2	4		4	4	3	1	1	1									
C3	4	4		3	3	2	1	1									
C4	4	4	3		3	1	2	1									
C5	3	3	3	3		2	2	2									
I1	1	1	2	1	2		3	3	2	2	1						
I2	1	1	1	2	2	3		3	2	2	1						
I3	1	1	1	1	2	3	3		2	2	2						
I4						2	2	2		4	4	2	1				
I5						2	2	2	4		4	1	1	1			
I6						1	1	2	4	4		1	1	1	1	1	1
R1									2	1	1		3	3	3	3	2
R2									1	1	1	3		2	3	4	3
R3									1	1	1	3	2		3	3	4
R4										1	1	3	3	3		3	4
R5											1	3	4	3	3		4
R6										1		2	3	4	4	4	